Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 10-617-163 **CLAIMS AS FILED - PART I OTHER THAN SMALL ENTITY** (Column 1) (Column 2) TYPE [ **SMALL ENTITY** OR TOTAL CLAIMS 0 RATE FEE RATE FEE BASIC FEE BASIC FEE FOR NUMBER EXTRA 375.00 750.00 NUMBER FILED OR TOTAL CHARGEABLE CLAIMS 0 D minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = 84 X84= X42 =OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 ઇરૂય **TOTAL** TOTAL OR CLAIMS AS AMENDED - PART II OTHER THAN **SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 1) (Column 2) **CLAIMS** HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL RATE **PREVIOUSLY** ENDMENT **AFTER EXTRA FEE** FEE **AMENDMENT** PAID FOR Total Minus X\$18= X\$ 9= OR Independent Minus X84= X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE RATE TIONAL **AMENDMENT AFTER PREVIOUSLY EXTRA** FEE **AMENDMENT** PAID FOR FEE Total Minus X\$ 9= X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL AMENDMENT **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140 =+280= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." OR ADDIT. FEE ADDIT. FEE

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.